

Education	<b>University of California, Berkeley</b> BA Computer Science & BA Linguistics	Class of 2019
Employment	<b>Everlane</b> Software Engineering Intern Growth engineering and frontend development for the most innovative storefront in fashion. Ran AB tests to enhance and investigate the shopping experience. Helped build merchandise planning and fashion design tools.	Summer 2018
	<b>UCSF Dept of Neurosurgery</b> Chang Lab Student Intern Implemented NLP algorithms and tools to process audio and neural signals for word and phoneme level analysis of patient speech. Prepared large volumes of data for identifying speech neurons in the human brain.	Summer 2017
	<b>Freelance</b> Graphic Designer Created brand and visual identities for local startups. Process included illustration, UI design, UX wireframing, user research and interviewing, and applied subject expertise in mobile development and design.	2016 - 2017
	<b>Oracle</b> Appslab Software Engineering Intern Designed and executed a Javascript framework for interacting with huge wall-sized touchscreens. Implemented numerous experimental interfaces for interaction, including voice and gesture controls.	Summer 2016
	<b>Remeeting</b> Web & Mobile Development Intern Overhauled the Android app for natural language processing software, working on a RESTful API to coordinate user and audio data on a clean and organized interface. Established branding style guide.	2014 - 2016
Leadership	<b>Innovative Design</b> President Leading Cal's campus design agency in providing thousands of students and hundreds of clubs with design services, industry events, and classes.	2015 - Today
	<b>Out in STEM</b> VP Internal Organizing weekly social, professional, and academic events and promoting activism, inclusion, and wellness for Queer students in STEM.	2015 - Today

Skills

**Dev**

HTML5    Python  
CSS3     Java  
JS / ES6    C

**Data**

Probability    matplotlib  
SQL            sklearn  
Jupyter        pandas

**Design**

Sketch        User Research  
Photoshop    Typography  
Illustrator    Wireframing